Voidstate's Sidereal Astrology Calculator v1.2d



*1 Requires Plan Destinies Stage

*2 Maximum co-signiatories are one sidereal from each other caste, (your essence) members of your caste with essence equal to or less than yours, one solar and one lunar. Any botch ruins the

*3 Failing the praver roll ends the astrology attempt immediately.

*4 Using multiple petitioners is optional. Each additional petitioner must pass a charisma + performace roll. All must have relevent college at 1 but equal to or lower than the petitioning sidereal. If college ratings are equal, must have essence equal to or lower than petitioning sidereal. If essence ratings are equal, see EX:S p.209.

*5 Cost 1 WP. Decide target and effect before making roll.

*6 Spend successes on scope, duration and power. See EX:S p.219 for details. Choose trigger for effect. Make paradox roll. Resplendent Destinies always have a scope of 2.

Remember:

dice

Sidereals cannot effect other Sidereals with Sidereal astrology (p205).

No being may be influenced by more Sidereal astrology than their permanent essence. If this happens, the astrology with the lowest college + essence rating falls off (p212).

It is recommended that no more than two stunts should influence any astrology attempt (p210).

Once complete, ascending and descending astrological effects must be delivered by a successful touch or attack. Effects awaiting delivery are called "contagious effects" and hang on the Sidereal. A Sidereal cannot have more than one contagious destiny hanging on them at any time (p208).

successes

difficulty